

Introduction to Lattice Tool Scripting



Introduction to Lattice Tool Scripting

- Why create scripts?
 - Implement new approaches to designing
 - Improve productivity
 - Not as difficult as some might think
 - Reusability possible once you get going initially
 - Work entirely from the command line
- What types of scripts are typically used within the Lattice tool flow?
 - **TCL (Tool Command Language)**
 - TCL scripts are used to automate the FPGA design flow for Lattice's main design tools
 - Diamond, Radiant, Propel Builder
 - Most actions in each tool's GUI have corresponding TCL commands which can be used in a scripted flow
- **Makefile**
 - Makefile scripts are used to generate compiled code for embedded software projects (C/C++)
 - Lattice Propel™ SDK automatically generates the necessary build scripts to compile a C/C++ project
 - In the Lattice tool flow it is not required for users to create these own scripts
 - If users desire to customize their build scripts, they should create a new file called `makefile.targets`

```
set project "/home/lattice/Desktop/xo2_proj/xo2_proj.ldf"  
  
prj_project open $project  
prj_run Export -impl impl
```

Creating Lattice Tool Scripts



Radiant & Diamond Tool Scripting Overview

Radiant Scriptable Features

- Synthesis, MAP, PAR
- Bitstream generation
- General project management (TCL)
- Message promotion & demotion (TCL)
- Reveal Analyzer & Controller (TCL)
- Power Calculator (TCL)
- ECO Editor (TCL)
- Device Programming
- Deployment Tool
- IP Generation

Diamond Scriptable Features

- Synthesis, MAP, PAR
- Bitstream generation
- General project management (TCL)
- Reveal Analyzer (TCL)
- Power Calculator (TCL)
- ECO Editor (TCL)
- Device Programming
- Deployment Tool

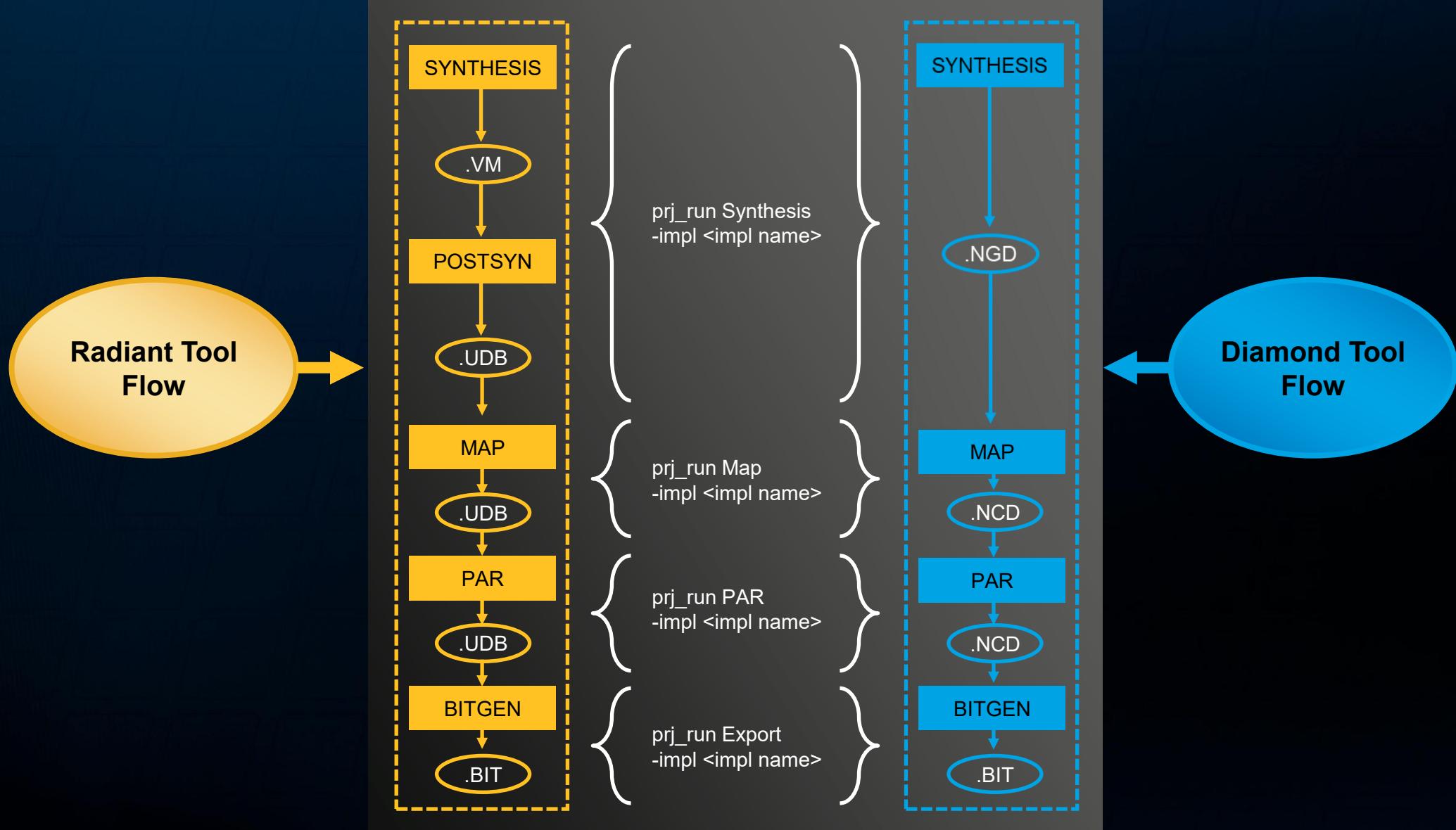
Creating Lattice Tool Scripts

- The two main methods for scripting the Lattice FPGA build flow are TCL and batch
 - Depending on the type of script (TCL or batch), there are different commands that are used
 - How each script is invoked in the Lattice tool design flow also depends on the type of script
 - This is the first thing that you should consider when creating your script
- For TCL based scripts, Radiant and Diamond both have an integrated TCL console
 - TCL console is integrated at the GUI level, but there is also a console-only version as well
 - It is also possible to automatically invoke TCL scripts upon launching Radiant or Diamond's TCL consoles
- For batch mode scripts, there is additional setup required before Lattice tool commands can be used at the command line level
 - Depending on the operating system this setup varies slightly

General Scripting Flow



Radiant & Diamond General Scripting Flow



Synthesis & Post-Synthesis Commands



Synthesis & Post-Synthesis Commands (Radiant)

- Method #1: LSE batch mode
 - synthesis
 - postsyn
- Method #2: Synplify Pro batch mode
 - synpwrap
 - postsyn
- Method #3: Project TCL mode
 - `prj_run Synthesis -impl <implementation name>`

Synthesis & Post-Synthesis Commands (Diamond)

- Method #1: LSE batch mode
 - Synthesis
- Method #2: Synplify Pro batch mode
 - synpwrap
 - edif2ngd
 - Ngdbuild
- Method #3: Project TCL mode
 - `prj_run Synthesis -impl <implementation name>`
 - `prj_run Translate -impl <implementation name>`
 - Synplify Pro only

Map, Place & Route, and Bitstream Generation Commands

Method #1: batch mode

- map
- par
- bitgen

Method #2: Project TCL mode

- prj_run Map -impl <implementation name>
- prj_run PAR -impl <implementation name>
- prj_run Export -impl <implementation name>
 - forceAll to rerun every stage before the selected one
 - forceOne to force rerun this stage only

```
#Running MAP
map -a "MachXO2" -p LCMXO2-7000HE -t TQFP144 \
-s 4 -oc Commercial "xo2_proj_impl1.ngd" \
-o "xo2_proj_impl1_map.ncd" -pr "xo2_proj_impl1.prf" \
-mp "xo2_proj_impl1.mrp" \
-lpf "$proj_path/xo2_proj.lpf" -c 0

#Running PAR
par -w -l 5 -i 6 -t 1 -c 0 -e 0 -gui \
-exp parUseNBR=1:parCDP=0:parCDR=0:parPathBased=OFF:parASE=1 \
xo2_proj_impl1_map.ncd xo2_proj_impl1.dir/5_1.ncd xo2_proj_impl1.prf

#Generating bitstream and JEDEC
bitgen -f "xo2_proj_impl1.t2b" \
-w "xo2_proj_impl1.ncd" "xo2_proj_impl1.prf"
bitgen -f "xo2_proj_impl1.t2b" \
-w "xo2_proj_impl1.ncd" -jedec "xo2_proj_impl1.prf"
```

Running TCL Scripts



Running TCL Scripts

- Methods for invoking TCL scripts vary slightly between each Lattice tool
 - **Lattice Tool Interactive TCL Console (Radiant, Diamond & Propel)**
 - source <TCL script location>
 - **Radiant**
 - Windows: <Radiant install path>/bin/nt64/pnmain.exe -t <TCL script location>
 - Console mode: <Radiant install path>/bin/nt64/pnmainc.exe <TCL script location>
 - Linux: <Radiant install path>/bin/lin64/radiant -t <TCL script location>
 - Console mode: <Radiant install path>/bin/nt64/radiantc <TCL script location>
 - **Diamond**
 - Windows: <Diamond install path>/bin/nt64/pnmain.exe -t <TCL script location>
 - Console mode: <Diamond install path>/bin/nt64/pnmainc <TCL script location>
 - Linux: <Diamond install path>/bin/lin64/diamond -t <TCL script location>
 - Console mode: <Diamond install path>/bin/lin64/diamondc <TCL script location>
 - **Propel Builder**
 - Windows: <Propel install path>/builder/rtf/bin/nt64/propelbld.exe <TCL script location> -gui
 - Console mode: <Propel install path>/builder/rtf/bin/nt64/propelbld.exe <TCL script location>
 - Linux: <Propel install path>/builder/rtf/bin/lin64/propelbldwrap <TCL script location> -gui
 - Console mode: <Propel install path>/builder/rtf/bin/lin64/propelbldwrap <TCL script location>

Running Batch Scripts



Running Batch Scripts (Windows)

- Setting up the command line for Radiant batch mode
 - Set the **PATH & FOUNDRY** environment variables
 - set PATH=<Radiant install path>/bin/nt64;<Radiant install path>/ispfpga/bin/nt64
 - set FOUNDRY=<Radiant install path>/ispfpga
 - Begin using Lattice tool commands
- Setting up the command line for Diamond batch mode
 - Set the **PATH & FOUNDRY** environment variables
 - set PATH=<Diamond install path>/bin/nt64;<Radiant install path>/ispfpga/bin/nt64
 - set FOUNDRY=<Diamond install path>/ispfpga
 - Begin using Lattice tool commands

```
set PATH=C:/lscc/radiant/2023.1/bin/nt64;C:/lscc/radiant/2023.1/ispfpga/bin/nt64
set FOUNDRY=C:/lscc/radiant/2023.1/ispfpga

set device=LIFCL
set part=LIFCL-40
set package=CABGA256
set speed=9_High-Performance_1.0V
set oc=Commercial

synpwrap -prj clnx_project_impl_1_synplify.tcl -log clnx_project_impl_1.srf
```

Running Batch Scripts (Linux)

- Setting up the command line for Radiant batch mode
 - Set the **bindir** environment variable
 - `export bindir=<Radiant install path>/bin/lin64`
 - Invoke Radiant environment setup script
 - `source $bindir/radiant_env`
 - Begin using Lattice tool commands
- Setting up the command line for Diamond batch mode
 - Set the **bindir** environment variable
 - `export bindir=<Diamond install path>/bin/lin64`
 - Invoke Diamond environment setup script
 - `source $bindir/diamond_env`
 - Begin using Lattice tool commands

```
export bindir=/home/lattice/lscc/radiant/2023.1/bin/lin64
source $bindir/radiant_env

export proj_path=/home/lattice/Documents/prj_demo
cd $proj_path

postsyn -a LIFCL -p LIFCL-40 -t CABGA400 -sp 7_High-Performance

map -i prj_test_syn.udb -pdc impl1.pdc -o prj_test_map.udb -m
```

```
export bindir=/usr/local/diamond/3.12/bin/lin64
source $bindir/diamond_env

export proj_path=/home/lattice/Desktop/xo2_proj
cd /home/lattice/Desktop/xo2_proj/impl1

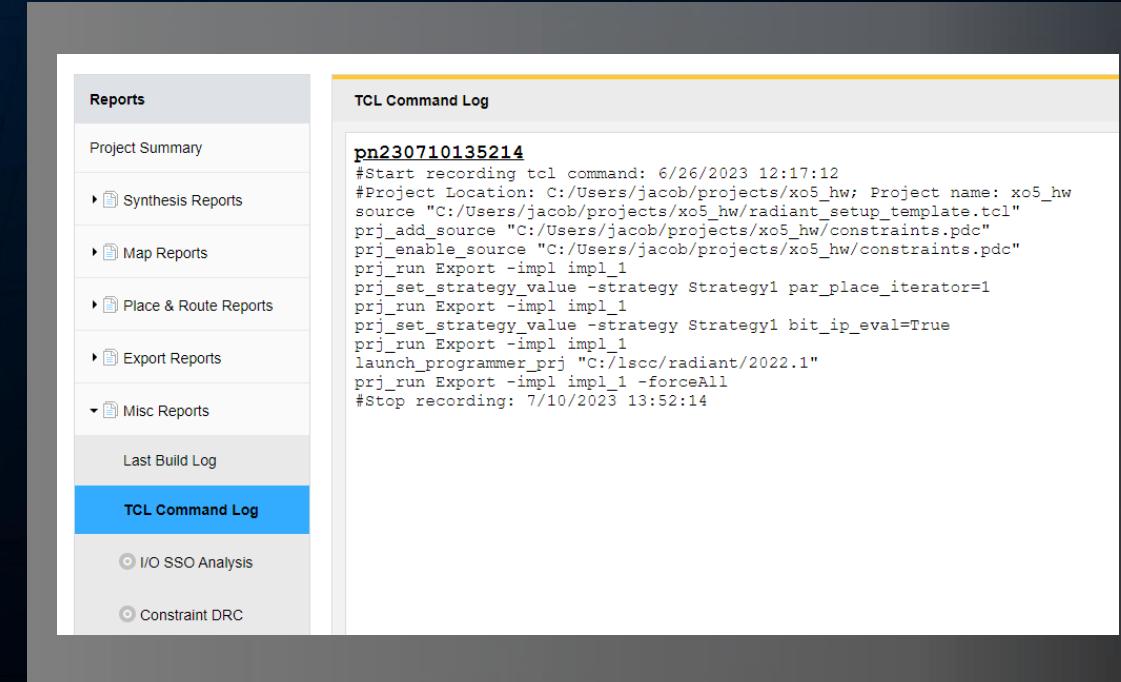
synthesis -a "MachXO2" -d LCMXO2-7000HE \
-optimization_goal timing -s 4 -top HelloWorld_Top \
-ver "$proj_path/xo2_proj/xo2_proj_Top.v"
```

Useful Reports for Creating Scripts



Useful Reports for Creating Scripts

- Radiant
 - Last build log (batch mode commands)
 - Contains console output from last time the project was ran
 - Useful to find how Radiant invokes each specific process (synthesis, map, par, etc.)
 - Use CTRL + F to easily parse through the file



The screenshot shows the Radiant software interface. On the left, a sidebar titled 'Reports' lists several options: Project Summary, Synthesis Reports, Map Reports, Place & Route Reports, Export Reports, and Misc Reports. Below these is 'Last Build Log', followed by a blue-highlighted 'TCL Command Log' button, then I/O SSO Analysis, and Constraint DRC. To the right of this sidebar is a large text area titled 'TCL Command Log' with the following content:

```
pn230710135214
#Start recording tcl command: 6/26/2023 12:17:12
#Project Location: C:/Users/jacob/projects/xo5_hw; Project name: xo5_hw
source "C:/Users/jacob/projects/xo5_hw/radiant_setup_template.tcl"
prj_add_source "C:/Users/jacob/projects/xo5_hw/constraints.pdc"
prj_enable_source "C:/Users/jacob/projects/xo5_hw/constraints.pdc"
prj_run Export -impl impl_1
prj_set_strategy_value -strategy Strategy1 par_place_iterator=1
prj_run Export -impl impl_1
prj_set_strategy_value -strategy Strategy1 bit_ip_eval=True
prj_run Export -impl impl_1
launch_programmer_prj "C:/lscc/radiant/2022.1"
prj_run Export -impl impl_1 -forceAll
#Stop recording: 7/10/2023 13:52:14
```

- Radiant & Diamond
 - TCL command log
 - Tracks all TCL commands executed from each build
 - Useful to create a simple script to reproduce GUI functionality

Techniques & Tips - Setting and Using Variables



Setting and Using Variables

- A useful feature of TCL is the ability to set variable names and values
 - Very important for script readability and reusability
 - Enables better customizability of scripts
- To set a variable in TCL, use the `set` command followed by the value of the variable
 - E.g., `“set project_directory /home/usr/jmerc/projects/hw_soc_lifcl”`
- To reuse an existing variable after one has been set, simply call the variable by its name with a `$` preceding it
 - If multiple variables are called in the same line, use `{}$` syntax to avoid syntax errors
 - E.g., `“prj_project open ${project_directory}/${project_name}.rdf”`
 - Without `{}$`, the TCL interpreter would look for a variable called `project_directory$project_name.rdf` and error out
 - Using `{}$` tells the interpreter to elaborate both variables and treat the result as a single combined string

Techniques & Tips - Creating and Managing a List of Elements



Creating a List of Elements

- What is a list?
 - A list is an array of elements which can be used for various different purposes
 - Iterate through the list of elements
 - Manage and use contents of list to determine script functionality
 - Contents of a list can be any value type (e.g., integer, float, string, etc.)
- Creating a List of Elements
 - `set <list name> {item1 item2 ...}`
 - `set <list name> [list item1 item2 ...]`

Managing a List of Elements (1/2)

- Once a list of elements has been created, there are a variety of ways which it can be interacted with or used in a TCL scripted flow
- Methods for Managing and Using Lists:
 - `lsort <list name>`
 - Alphabetically sort list contents
 - `lappend <list name> <value> | append <list name> <value>`
 - Appends a value to the end of the specified list
 - `lindex <list name> <list index>`
 - Returns the value of a list at the specified index
 - `$<list name>(list index)`
 - E.g., `$my_list(3)`
 - `llength <list name>`
 - Returns the number of elements in the specified list

Managing a List of Elements (2/2)

■ Methods for Managing and Using Lists:

- `linsert <list name> <list index> <value>`
 - Insert a new element at the specified index of the list
- `lset <list name> <list index> <value>`
 - Set the value of an element at the specified index of a list
- `lreplace <list name> <first index> <last index> <value 1> <value 2> ...`
 - Replace multiple list items from the specified index range

Techniques & Tips - Controlling Loops



Controlling Loops (1/2)

- Similar to most other programming languages, TCL has a few types of loops which can be used to automatically iterate through certain lists or integer ranges
- For Loop
 - Executes a statement multiple times, updating the loop variable each time
 - Syntax: `for {<initialization>} {<condition>} {<increment>} { <statement> };`
 - E.g., `"for {set i 0} {$i < 5} {incr i} { ..."`
- Foreach Loop
 - Iterates through all the elements in one or more lists
 - Syntax: `foreach <variable> <list name or list contents> { <statement> };`
 - E.g., `"foreach x $my_list { ..."`

```
foreach i $VFILE_LIST {  
    if { [catch {prj_add_source $i} fid] } {  
        puts "file already exists in project."  
    }  
}
```

Controlling Loops (2/2)

- While
 - Executes a statement indefinitely as long as its logical expression is true
 - Syntax: `while {<logical expression>} { <statement> };`
 - E.g., `while {$x<10} { ... }`
 - E.g., `while {1} { ... }`
- Break
 - Causes a break exception to occur when the command is encountered in order to exit a loop
 - Syntax: `break`
- Continue
 - Causes a continue exception which causes the current iteration of the loop to exit, and continue on to the next iteration
 - Syntax: `continue`

Techniques & Tips - Accessing Files



Accessing Files (1/2)

- Check the Existence of a File
 - Boolean check to determine if a file or directory exists (returns 1 if True)
 - Syntax: `file exists <file name>`
- Open an Existing File
 - Opens the specified file with set access permissions and returns the name of the file
 - Syntax: `open <file name> [r | w | a]`
 - R = read only
 - W = write only
 - A = append only
- Close an Opened File
 - Syntax: `close <file name>`

Accessing Files (2/2)

- Parse through an Opened File
 - Syntax: `read [-nonewline] <file name>`
 - Reads all remaining contents from the specified file when used after the **open** command
 - (Optional) -nonewline removes all new line characters (`\n`) from the file when reading through it
 - Syntax: `gets <file name> [<variable name>]`
 - Reads the next line from the specified file
 - Stores the value of the next line to a variable if one is set
 - E.g., `gets C:/projects/data.txt lines`
- Check for the End of an Opened File
 - Boolean check to determine whether the specified file has reached its end of file
 - Syntax: `eof <file name>`
- Write to an Opened File
 - Writes a string to the end of the specified file
 - Syntax: `puts [-nonewline] [file name] <string>`
 - -nonewline will omit the new line character (`\n`) when writing to the file

Techniques & Tips - Calling External Program



Calling External Programs

- Aside from global and tool specific TCL commands, external programs can also directly be called from a TCL script
 - Useful to incorporate non-TCL commands into a TCL scripted flow
 - Expands possibilities for what can be done in a TCL script
 - Can also directly invoke other types of scripts
- To call an external program, use the `exec` command
 - Exec functions the same between Windows & Linux and is reusable
 - Main difference to keep in mind would be when OS specific commands are used
 - E.g., “exec ls” (Linux) vs “exec cmd /c dir /B” (Windows) to return a list of files in the current directory
 - Use the `set` command in combination with `exec` to store console output results from invoking a command
 - E.g., “set results [exec C:/users/usr/programs/python/python.exe C:/projects/scripts/my_script.py]”

Techniques & Tips – Error Handling



Error Handling (1/2)

- Although Lattice tools do not have any built-in error handling TCL commands, TCL has a few native commands which can be used to implement preventative error handling in your own scripts
- Method #1: Catch Errors during Runtime
 - Use the **catch** TCL command to handle errors which occur during a script's runtime
 - Useful in avoiding errors that may occur and cause command abortion
 - If an error is encountered the command will return a non-zero value corresponding to the error code
 - Syntax: **catch <statements or script> <variable name>**
 - E.g., “**catch {gets \$my_file} read_error**”
 - Error code output from the TCL interpreter is stored in the “**read_error**” variable

```
foreach i $VFILE_LIST {  
    if { [catch {prj_add_source $i} fid] } {  
        puts "file already exists in project."  
    }  
}
```

Error Handling (2/2)

- Method #2: Preemptively Check the Validity of a Script's Inputs
 - If users know the configurable parts of a script that are key to its operation, then preemptive error handling conditions can be set to prevent it from erroring out
 - Revolves around the use of **if else** statements to provide conditions which ensure that the script is used within its intended parameters
 - Syntax:

```
if {boolean expression #1} {
    statements
} elseif {boolean expression #2} {
    statements
} else {
    statements
}
```



The Low Power Programmable Leader